

HOW TO RUN A CAMPOUT



*Trailblazers
Havin' Fun Together*



1) TAKE CHARGE, DELEGATE, FOLLOW THROUGH

YOUR NOTES HERE

- Delegate the finances to another NC, but follow up
- Delegate the camp out box to another NC, but follow up
- Delegate Tribal Games to another NC, but follow up
- Delegate Cabin Assignments to another NC, but follow up
- Give every Nation Chief ownership
- Empower your Nation Chiefs and Your Tribal Chiefs
- Delegate judging to Tribal Chiefs and other Nation Chiefs
- Assign registration to a stalwart tribe
- Use the telephone before email
- Standard meeting of NC and Tribal Chiefs after the Longhouse
- Call the NC & Tribal Chiefs Sunday before that Longhouse
- Be prepared: what can go wrong will go wrong
- Really on your intuition and be decisive
- Work at a steady pace well in advance
- Work with Deb; use campout box list
- Work with your Firestarter
- After event: your own post-mortem list for your next campout

2) TALK TO THE CAMP

- Read the Contract
- Telephone the camp and chat
- Inform the camp up front of any attendance number issues; over/under
- Use the telephone before email
- Here's what we do for a ceremony; can you help, where do we set up?
- Does camp supply firewood for our ceremony? For tribe fires? Pits? Rings?
- Snack on Friday night?
- Breakfast Saturday morning?
- Snack on Saturday night? Coffee and hot chocolate all day?
- Program area hours? Program areas on Sunday morning?
- What costs extra?
- Who is the camp point person and cell for the weekend?
- Email your cabin assignments and program so camp and you on same page

3) CONTROL THE FINANCES

- Get the tribal checks up front
- Get the tribal registration up front
- Call tribes Sunday before the Longhouse \$\$ due
- Telephone delinquents right away
- No discretion on check swaps
- Have refund forms ready on Saturday night
- Finance Guy complete a reconciliation; get dough to Wampum Bearer pronto

4) CREATE THE PROGRAM

- NC in charge make the program
- Be creative; try new things; think like a kid; include your kid
- Include everything in the program
- Skip NO programming; Include Six Aims Quiz ; Devotional
- Include all Tribal Competitions and Blackcloud
- Include lots of tribal games
- Include new activities
- Include Nation Chief Names and names of all Tribes
- Include a camp map
- Include some philosophy; don't over-kill on rules

5) ON SITE MANAGEMENT

- Follow up that assigned activities getting done
- Delegate pursuit of above to NC's, but then follow through
- Delegate Judging to Tribes or other NC's
- Say hello to camp management
- Visit with camp management, say hello, say good-bye
- Stroll through the camp during evening
- Run with Blackcloud or Zone Defense
- Chief's Meeting
- ✓ NC in charge run this
- ✓ Be present, be brief, be organized
- ✓ Be complete, ie. Federation business etc.
- ✓ Emergency bag
- ✓ Do NOT be trifling, just be in control

6) STAGE A MEANINGFUL CEREMONY

- Buy corn, real corn, good corn, big corn
- You control the ceremony
- Pick dads who will speak well
- Do Not READ!!!
- If guys can only read, find someone else
- Have a quick meeting with participants; bring kids
- Include Firestarter, cues and locations; bring kids
- Have fun with the ceremony; include kids
- Be personal with the ceremony
- Be genuine with your words
- Be creative with new showmanship
- Key - connect with the kids and dads

7) SPEND TIME WITH YOUR KID

- Enjoy the tribal games with your kid; participate
- Bring your kid with you everywhere; include them in management
- Bring your kid, if need be, to the Chief's Meeting
- Delegate and empower so you can be with your kids
- Think like your kid - how would you want your dad to be
- Focus on your kid; are they getting enough of my attention